- How do vie figorously describe such a system?  
- Many-body Schrödinger Equation:  
(for now non relativity tic)  
it d f(
$$\vec{r}$$
,  $\vec{p}$  t) =  $\hat{H}$  f( $\vec{r}$ ,  $\vec{p}$ , t)  
Coordinates of all nucle;  
it d f( $\vec{r}$ ,  $\vec{p}$  t) =  $\hat{H}$  f( $\vec{r}$ ,  $\vec{p}$ , t)  
Coordinates of all nucle;  
it d f( $\vec{r}$ ,  $\vec{p}$  t) =  $\hat{H}$  f( $\vec{r}$ ,  $\vec{p}$ , t)  
Coordinates of all nucle;  
it d f( $\vec{r}$ ,  $\vec{p}$  t) =  $\hat{H}$  f( $\vec{r}$ ,  $\vec{p}$ , t)  
Coulomb repulsion  
 $\hat{H} = \sum \frac{\hat{P}i}{2m} + \sum \frac{\hat{P}r}{r} - \sum \frac{2r}{2r} \frac{2r}{r} + \frac{1}{2} \sum \frac{e^2}{r^2} + \frac{1}{2} \sum \frac{e^2}{r^2} + \frac{1}{2} \sum \frac{e^2}{r^2} + \frac{1}{2} \sum \frac{2r}{r^2} \frac{e^2}{r^2}$   
K. B. of K.E. of electron-nuclei nuclei nuclei for  $\hat{P}$  for  $\hat{P}$  and  $\hat{P}$  for  $\hat{P}$  and  $\hat{P}$  for  $\hat{P}$  and  $\hat{P}$  and

\* The problem! Electron - electron : 1 2 <u>e<sup>2</sup></u> interaction : 2 <u>itj</u> <u>[]</u> Cannot break down the problem: 4(27:3) # 4(1)4(1)... - How do we proceed? "Approximate practical methods" \* Map many-body System onto single particle in effective potential \* map real material on to simple model of Find a small parameter and do perturbation theory \* Treat degrees of freedom classically [ semi-classically <u>\* ...</u> Why study solid state physics? - Impact -> things are made out of solids! \* Consider a computer: - Screen : glass - Why are these different? - keyboard: plastic - which material do we - transistors! seniconductors choose? ) - How can us chyineer them? - interconnects: metals - storage: magnets - Interest -> Fascinating fundamental physics & Emergence: More is different Phil Anderson such a variety of phenomena from many electrons and nuclei interacting via coulomb interactions