# PHY604 Lecture 27

December 2, 2025

# Today's lecture: MPI and summary

MPI in fortran and python

Summary of the class

## MPI for distributed memory architecture

- Major limitation of OpenMP: Requires all processors share memory
  - This is not practical if we want to parallelize over 1000's of processes
- Large supercomputer clusters have distributed memory
  - Need to manage how the work is divided and explicitly send messages from one process to the other as needed

MPI library is standard for distributed parallel computing

# How to use MPI: First get a library (usually available on clusters)

- Intel: <a href="https://www.intel.com/content/www/us/en/developer/tools/oneapi/mpi-library.html">https://www.intel.com/content/www/us/en/developer/tools/oneapi/mpi-library.html</a>
  - Not open source but freely available
  - Optimized for intel architecture
  - For C, C++, fortran
- OpenMPI: <a href="https://www.open-mpi.org/">https://www.open-mpi.org/</a>
  - Open source
  - More architecture agnostic
  - For C, C++, fortran
- Mpich: <a href="https://www.mpich.org/">https://www.mpich.org/</a>
  - Similar to openmpi, easier to use but potentially lower performance
- mpi4py: <a href="https://mpi4py.readthedocs.io/en/stable/">https://mpi4py.readthedocs.io/en/stable/</a>
  - For Python

### MPI hello world

```
program hello
 use mpi
 implicit none
 integer :: ierr, rank, nprocs
 call MPI Init(ierr)
  call MPI Comm Rank(MPI COMM WORLD, rank, ierr)
  call MPI Comm Size (MPI COMM WORLD, nprocs, ierr)
 if (rank == 0) then
    print *, "Running Hello, World on ", nprocs, " processors"
  endif
 print *, "Hello World", rank
  call MPI Finalize(ierr)
end program hello
```

### MPI hello world

Initiate MPI computation

```
program hello
                                             Determine id for process
 use mpi
 implicit none
                                                         Determine number of
 integer :: ierr, rank, nprocs
                                                         processes
 call MPI Init(ierr)
 call MPI Comm Rank(MPI COMM WORLD, rank, ierr)
 call MPI Comm Size (MPI COMM WORLD, nprocs, ierr)
 if (mype == 0) then
    print *, "Running Hello, World on ", nprocs, " processors"
 endif
 print *, "Hello World", rank
                                                 Terminate MPI computation
 end program hello
```

### Communicator handle

 Several of the commands we say take as an argument the communicator handle

• Default value is MPI\_COMM\_WORLD which identifies all processes involved in the computation

• We can also identify subsets of processes to, e.g., send messages to

### Basic functions:

- MPI Init(ierr)
  - Initiate the MPI computation
  - ierr here is optional integer for error handling
- MPI Finalize(ierr)
  - Terminate the MPI computation
- MPI Comm Size (COMM, nprocs, ierr)
  - Get the number of processes
  - Input: communicator handle
  - Output: number of processes
- MPI Comm Rank (COMM, mype, ierr)
  - Get the id of the current process
  - Input: communicator handle
  - Output: ID of the process in the group
- MPI Send (message, count, datatype, dest, tag, COMM, ierr)
  - Send a message to a a different process
  - Count: number of elements sent through array
  - Datatype: MPI-specific datatype passed through the array
  - Dest: Destination process
  - Tag: message tag
- MPI Recv (message, count, datatype, source, tag, COMM, status, ierr)
  - Receive message from process
  - Source: Can be (MPI\_ANY\_SOURCE) or specific process

### Some other MPI functions

- MPI Scatter
  - Send data to all other processors
- MPI\_Gather
  - Return data to root process
- MPI Reduce
  - Reduce all the data via some operator to the root (e.g., to sum it)
- MPI Sendrecv
  - Send and receive in the same command
- MPI\_Bcast
  - Send the same piece of data to all processes

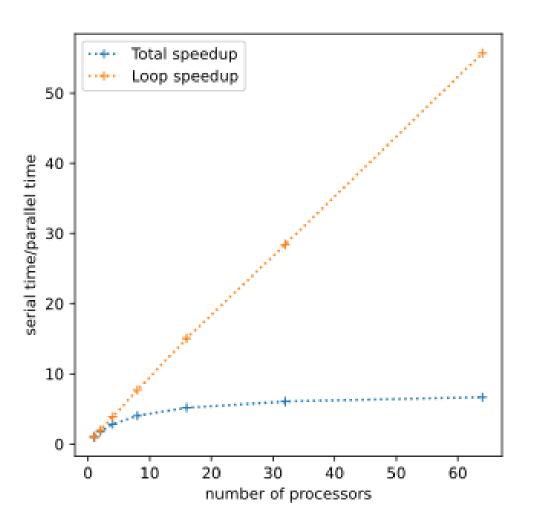
## Let's do some useful parallelization

• Example: Numerical integration of a function with the trapezoid rule

User will enter the limits of integration and number of subintervals

We will spread the sum over subintervals over processors using MPI

# Speedup for trapezoid integration over 100 million subintervals



## MPI in Python: Same ideas, similar syntax

```
from mpi4py import MPI
comm = MPI.COMM_WORLD # Communicator
rank = comm.Get_rank() # Process rank
size = comm.Get_size() # Number of processes
comm.Send(arr, dest=1)
comm.Recv(arr, source=0)
```

# MPI in python: Capitalized versus uncapitalized methods

• Capitalized, e.g.,:

```
comm.Send(arr, dest=1)
comm.Recv(arr, source=0)
```

- Closer to the C MPI methods, lower level, faster
- Do not work with all python objects (dicts, lists, classes)
- Use on, e.g., numpy arrays
- Uncapitalized, e.g.,:

```
comm.send({"x": 1}, dest=1)
data = comm.recv(source=0)
```

- Higher-level, less efficient, python-friendly methods
- Works with python objects (using pickle)

# Today's lecture: MPI and summary

Parallel computing with MPI

Summary of the course

- Floating point arithmetic:
  - No floating point calculation is exact
  - Nominally equivalent mathematical expressions can lead to very different errors
- Good-enough programming practices:
  - Use version control!
- Numerical integration/differentiation:
  - Trade continuous operators for discrete function evaluations
  - More points = more accuracy (limed by roundoff errors!), but we can also be smart about the algorithm we use to make the most out of the points we have/can calculate
  - Adaptive methods can estimate errors, guide convergence of numerical parameters, and make the most of relatively few calculations

#### Interpolation:

- Keep in mind the difference between interpolation and fitting
- Limited use for noisy data
- Cubic splines are the most popular

#### Root finding:

- Many problems throughout the course could be related to finding the root of a function
- Accomplished via iterative methods

#### Ordinary differential equations:

- One of the powers of computation
- Can solve a wide range of problems with some simple(ish) methods (e.g., 4<sup>th</sup> order Runge-Kutta)
- Adaptive methods are useful here too

#### • Linear algebra:

- Solving systems of linear equations came up often throughout the class
- We can efficiently solve linear problems, especially if we take into account special structure in the problem
- Can use iterative root-finding methods to generalize to nonlinear algebra

#### Fast Fourier transforms

- Useful for signal processing and solving PDEs
- Very efficient algorithms have been developed

#### • Curve fitting:

- Keep in mind the difference between curve fitting and interpolation
- General least squares with well-chosen basis functions is a versatile method
- Beware of overfitting

#### Partial differential equations

- This is a huge topic, we just scratched the surface
- The technique used depends on the type of PDE (unlike ODEs)
- Numerical stability is a crucial concern

#### Monte Carlo and stochastic methods:

- Many physical processes involve some element of randomness
- Can also be used in a variety of other areas when deterministic methods fail
- Stochastic methods can be mixed with deterministic ones, e.g., genetic algorithms

#### Neural networks

- Allows computers to do pattern recognition in problems where we have an incomplete or unsophisticated physical model, but a lot of data
- More flexibility in the model gives better description of training set
- Bigger training set gives better description of unknown data

- Parallel computing
  - Needed to take advantage of advances in computational power
  - Approach is based on the hardware and the limiting parts of your program

## After class tasks

 If you have turned in HWs late, send me an email when you have finished turning them is so I can grade them

- Remember final projects are due Dec. 16, presentations are Dec. 16, 2025, 2:15pm-5:00pm (in B131)
  - Send me an email if you have any questions about the final projects